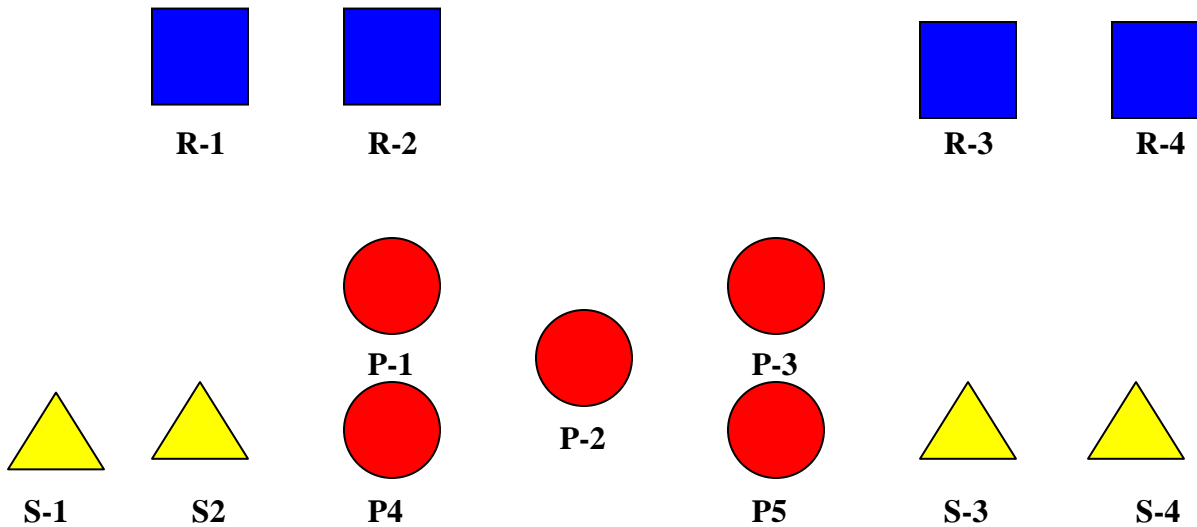


# Shootout at Iron Spings

# Stage 1

10 Pistol, 8 Rifle, 4 Shotgun



## Table

**Story:** You and your posse have been on the trail of Curly Bill and fifteen of his Cowboys. You stop at Iron Springs to get water but they're lying in wait for you and attempt to ambush you in a crossfire. You and your posse start shooting it out but the odds are overwhelming. You begin to wonder if this is the end of your quest for a reckoning. The images of Morgan dyin' in your arms appear and you decide that if this is your last stand you won't take it lyin' down.

**You will need:** Two pistols loaded with 5 rounds each with hammer down over empty chambers in your holsters. A rifle loaded with 8 rounds, with hammer down over an empty chamber on the rest. A shotgun, empty with action open, staged on the rest, with at least 4 rounds on your person.

**Directions:** Start with both hands flat on the table. When ready, shout "NOOOOOOOOO!"

**At the Signal:** Draw your first pistol and engage the pistol targets in the following order P1, P2, P3, P4, P5 (Top Left, Middle, Top Right, Bottom Left, Bottom Right) Holster and draw your second pistol and do it again. Holster,

Pick up your **Rifle** and double tap the rifle targets from left to right R1,R1,R2,R2,R3,R3,R4,R4. Set down the rifle...

Pick up your **shotgun** and knock down the shotgun targets.

Take your firearms to the unloading table, muzzle up.