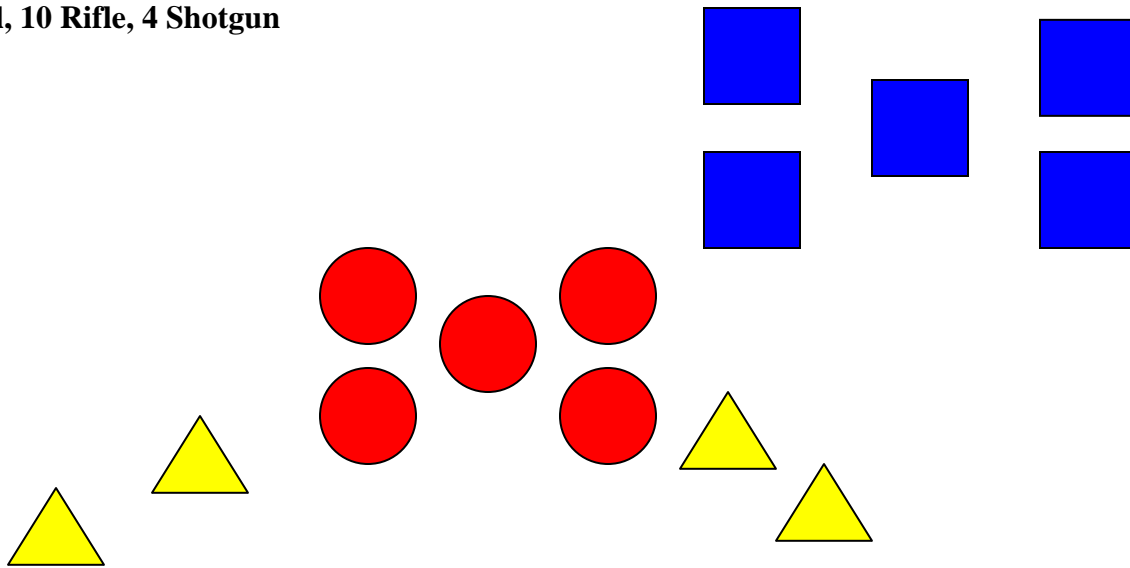


New Sheriff!

Stage 3

10 Pistol, 10 Rifle, 4 Shotgun



Start

Story: There is a new Sheriff in town. He's a big, red-headed Scotsman and he means business. He's cleaned up most of the miscreants, but is having trouble with Mad Dog Irv and his gang. Mad Dog's partner, Grog, got the jump on "Big Red" and has him pinned down. You come to his aid.

You will need: Two pistols loaded with 5 rounds each with hammer down over empty chambers in your holsters. A rifle loaded with 10 rounds with hammer down over an empty chamber on the rest at. A shotgun, empty with action open, on the rest with at least 4 rounds on your person.

Directions: Start with both hands on your pistols. When ready, yell "Get, em Red!!"

At the Signal: With your pistols, per your shooting style, engage the 5 pistol targets with 10 rounds, no double taps. Holster, and...

Pick up your rifle and engage the 5 rifle targets with 10 rounds, no double taps. Set down the rifle, and...

Pick up your shotgun and knock down the four shotgun targets.

Take your firearms to the unloading table, muzzle up.