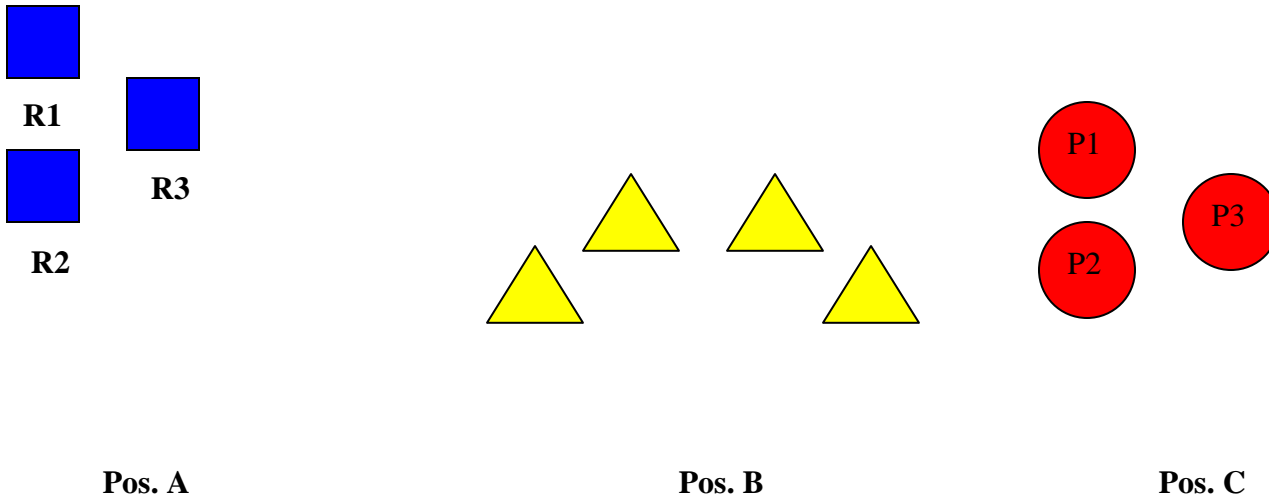


“A Two for One Deal!”

Stage 6

10 Pistol, 9 Rifle, 4 Shotgun



Start

Story: The Rojos and the Baxters are faced off in the street. While they're shootin' at each other, you figure it's a good time to kind of help them out... and clean up the town as well. You take on both gangs - there's no sense discriminatin'. The runnin' gunfight begins!

You will need: A shotgun, empty with action open, staged at Position B, with at least 4 rounds on your person. A rifle loaded with 9 rounds with hammer down over an empty chamber in your hands. Two pistols, loaded with 5 rounds each in your holsters.

Directions: Begin at Position A with your rifle at Cowboy Port Arms (CPA). When ready holler, “A two for one deal!”

At the Signal: Triple tap the three rifle targets. Carry your Empty Action Open (EOA) rifle to Position B and set it on the rest.

Pick up your **shotgun**, load and knock down the 4 shotgun targets. Set the shotgun down, and...

Move to Position C and draw your **first pistol** and engage the 3 pistol targets with 5 rounds. Holster and do it again with your second pistol.